



DESIGNING MACHINE LEARNING

A Multi-Disciplinary Approach

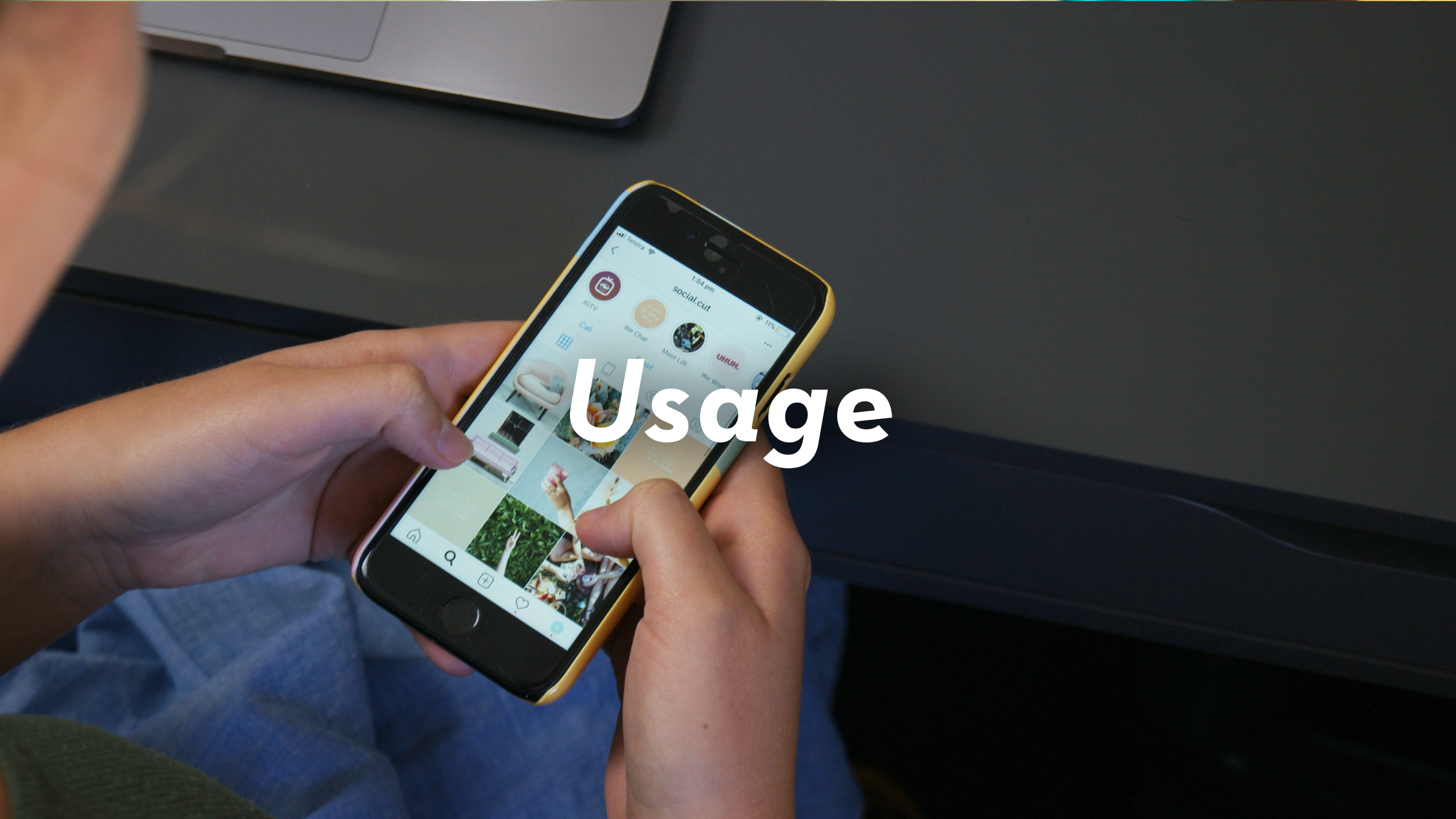
Human-Machine Interaction



Labeling Data



Ideation



Usage



Feedback



Labeling Data

Human Labeling
Interface Design

Selective Labeling

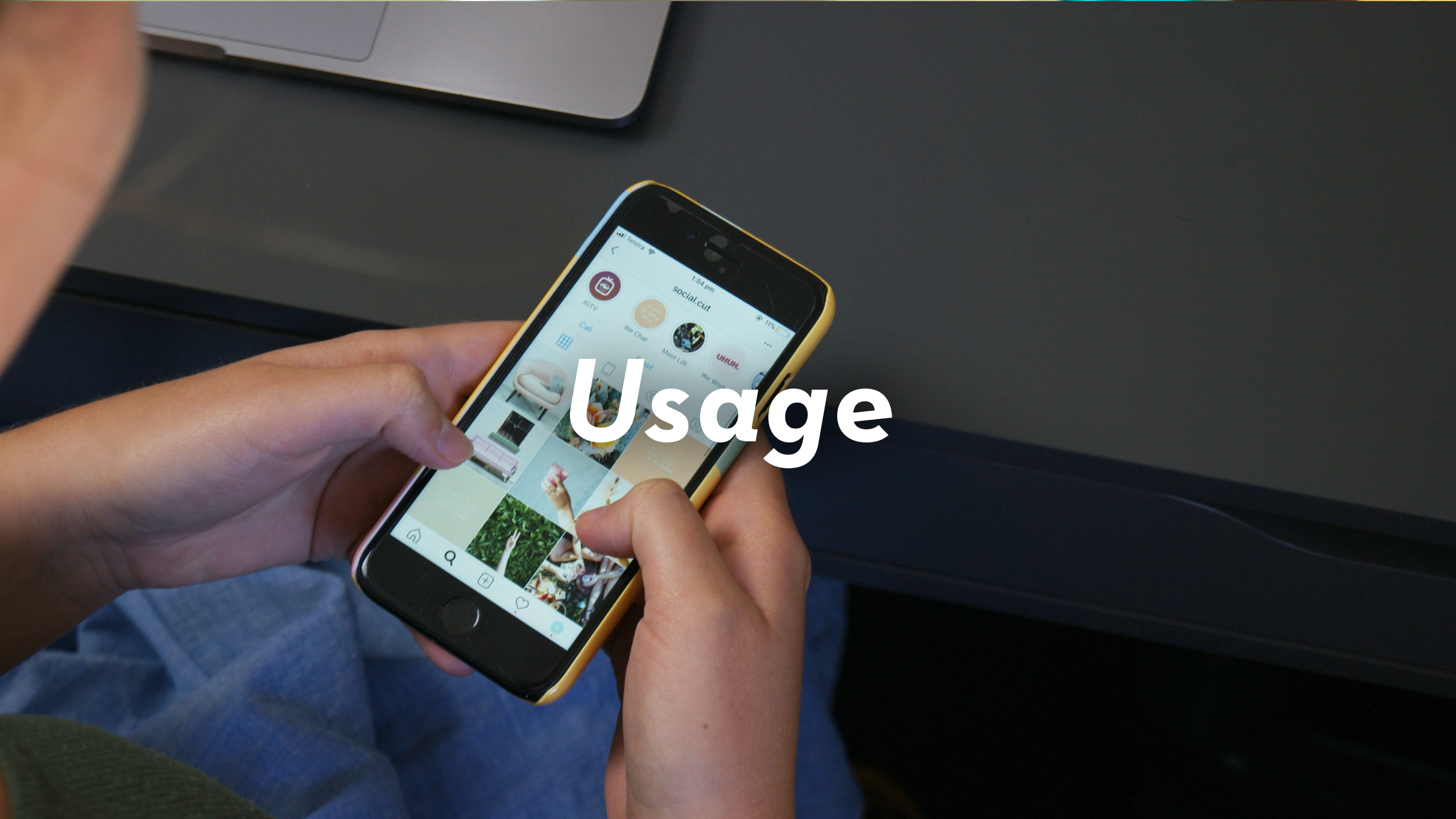
Machine Assisted
Human Labeling



Labeling Data



Ideation



Usage

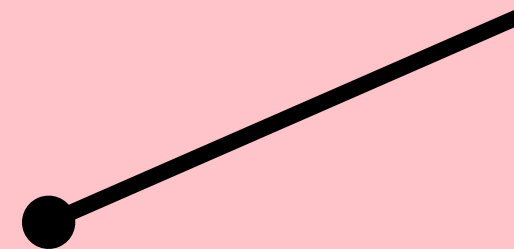


Feedback

Data Exploration
Tools

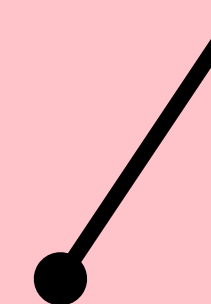


Generative
Design



Ideation

Clustering

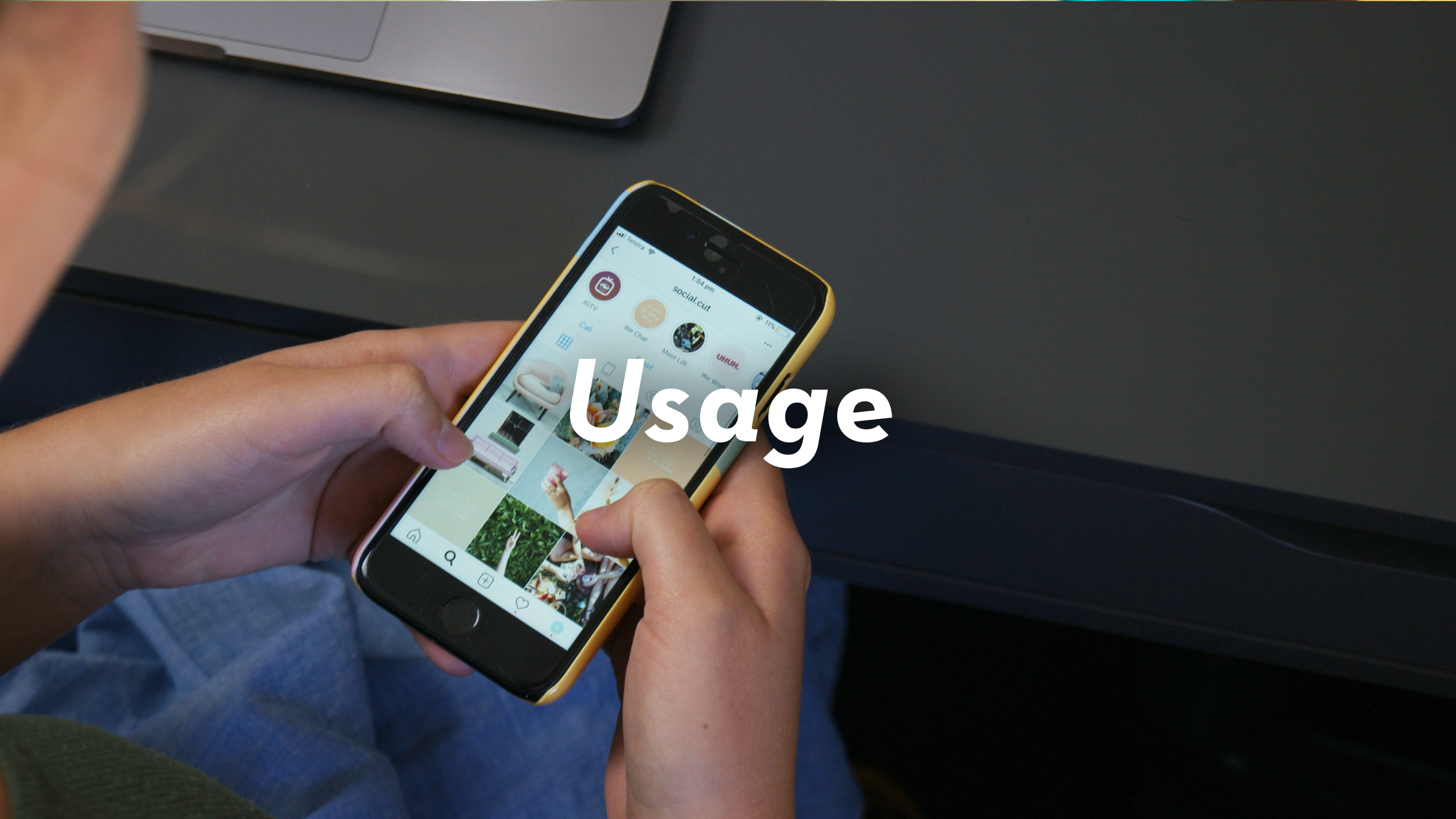




Labeling Data



Ideation

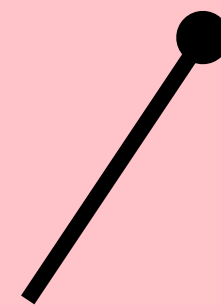


Usage

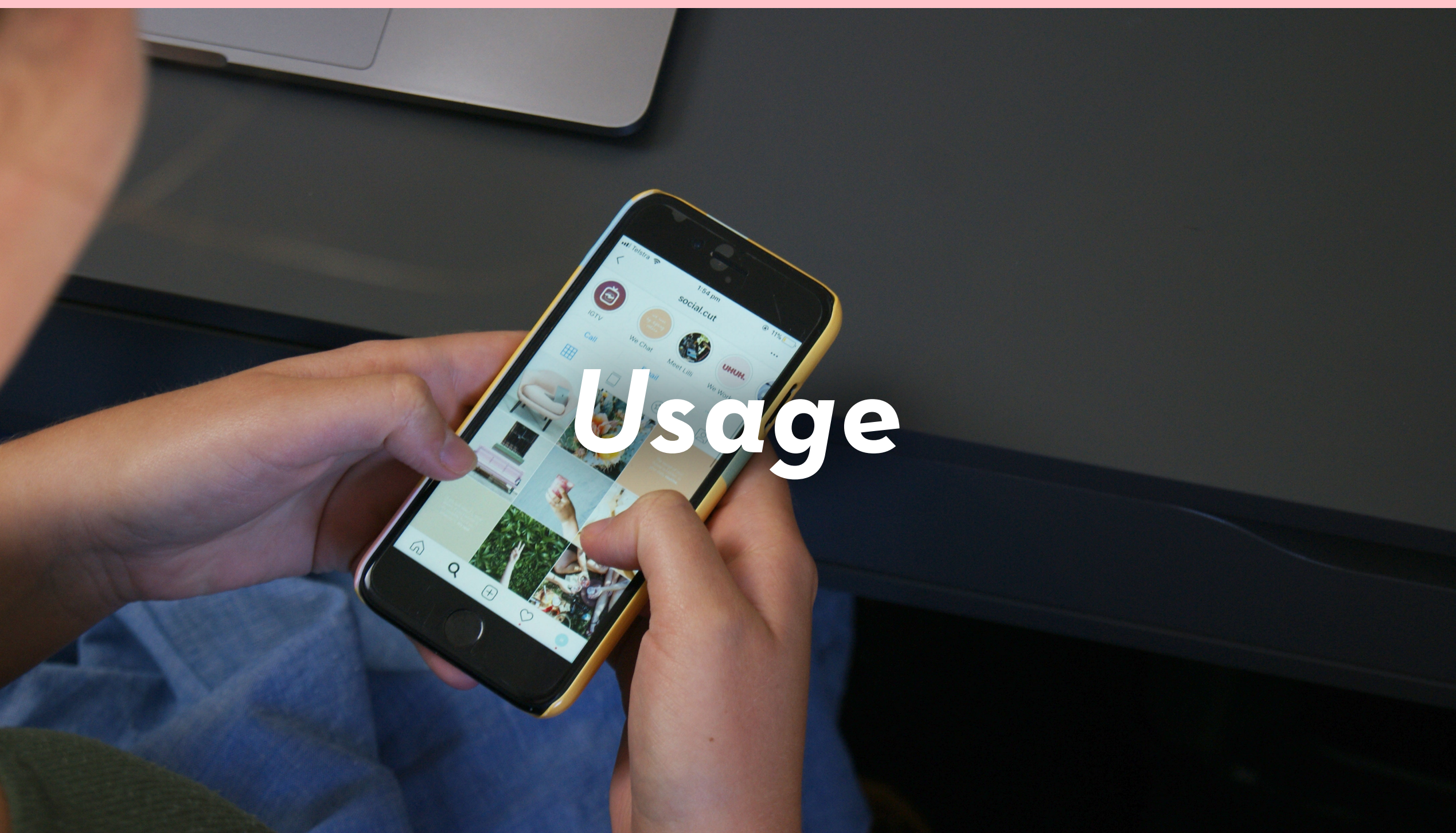
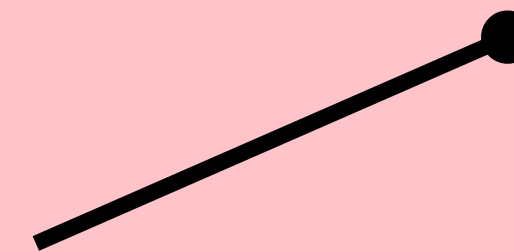


Feedback

Personalized and
Adaptative Interfaces



Interacting with
Recommenders and
Classifiers



Augmented Interfaces

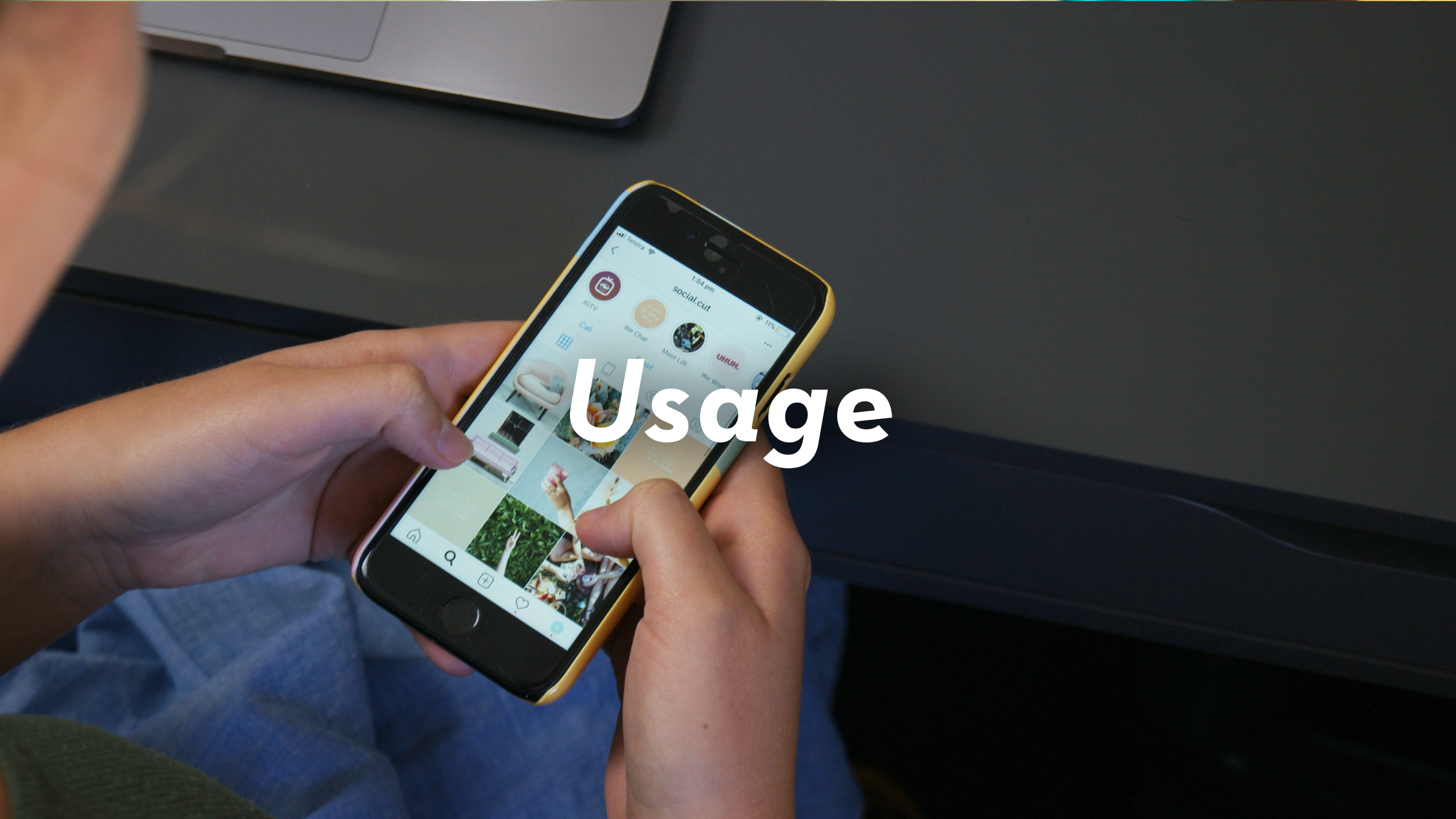




Labeling Data



Ideation

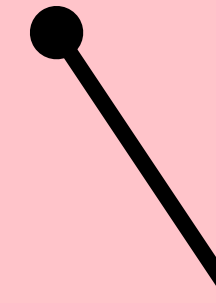


Usage

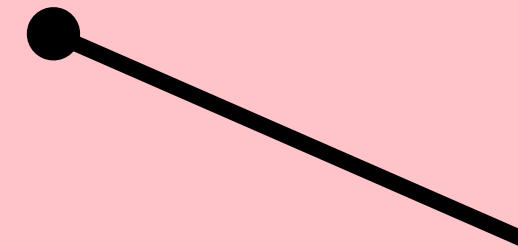


Feedback

Human adjudication and
Escalation Processes



Explainability and
Transparency



***What makes a human-
machine interaction
“good”?***

A woman with long brown hair, wearing sunglasses and a light-colored sweater, is driving an Audi car. The view is from the passenger side, showing the steering wheel with the Audi logo, the dashboard with various gauges, and the side mirror reflecting the road behind. The text "What makes a car good?" is overlaid in white, italicized font across the center of the image.

*What makes a car
“good”?*

***...why my uncle can't use
an autonomous vehicle...***

Human

Machine

Human Machine Interface Design



Human

Machine

Human Machine Interface Design



Human

Machine

Human Machine Interface Design



Human

Machine

Human Machine Interface Design



Human

Machine

Human Machine Interface Design





Human

Machine

Human Machine Interface Design





Case Study:

Visual Impairment in India

Visual Impairment in India

- India has 1/3 of the world's blind and visually impaired people
- 75% of these cases are avoidable, but persist due to socio-economic factors and lack of access to treatment
- India has 1/5 of the necessary ophthalmologists to address their visually impaired population

Hypothesis #1:

Auditory 'braille' that doesn't require you to touch
or know how to read braille

Visual Impairment in India



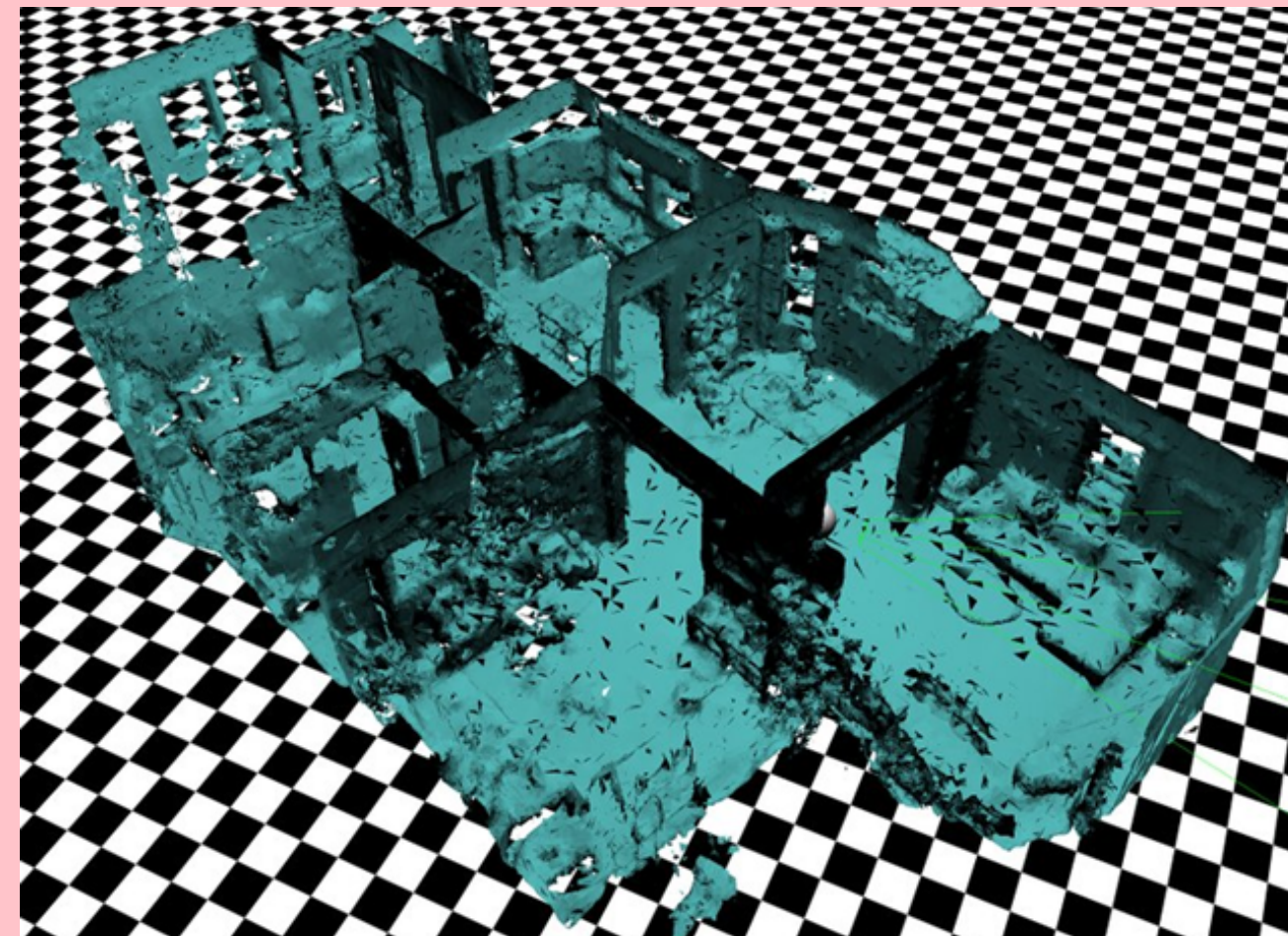
Hypothesis #2:

Augmented navigation tool that automatically creates navigation guide from point mesh

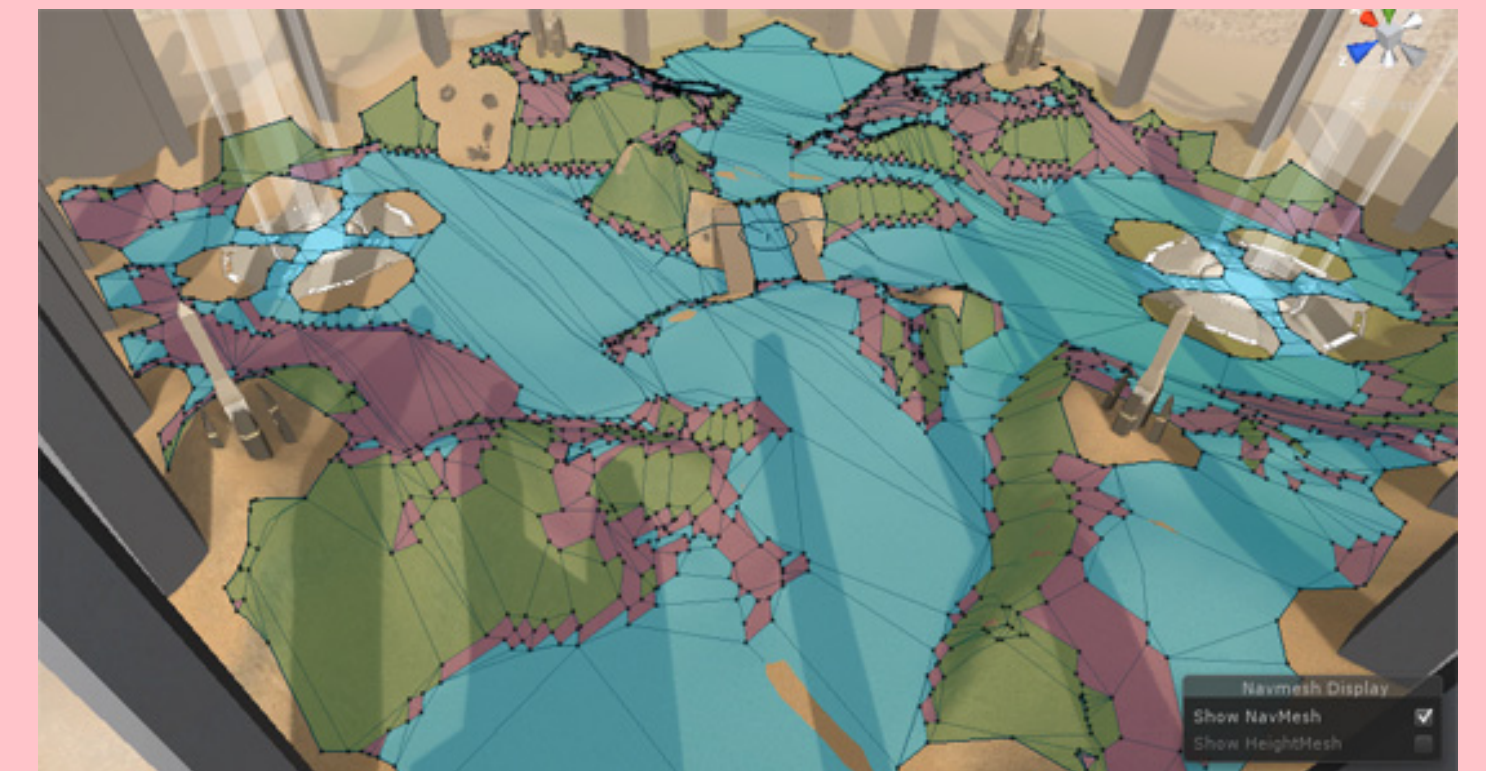
Visual Impairment in India



**HoloLens
Augmented Reality
Headset**

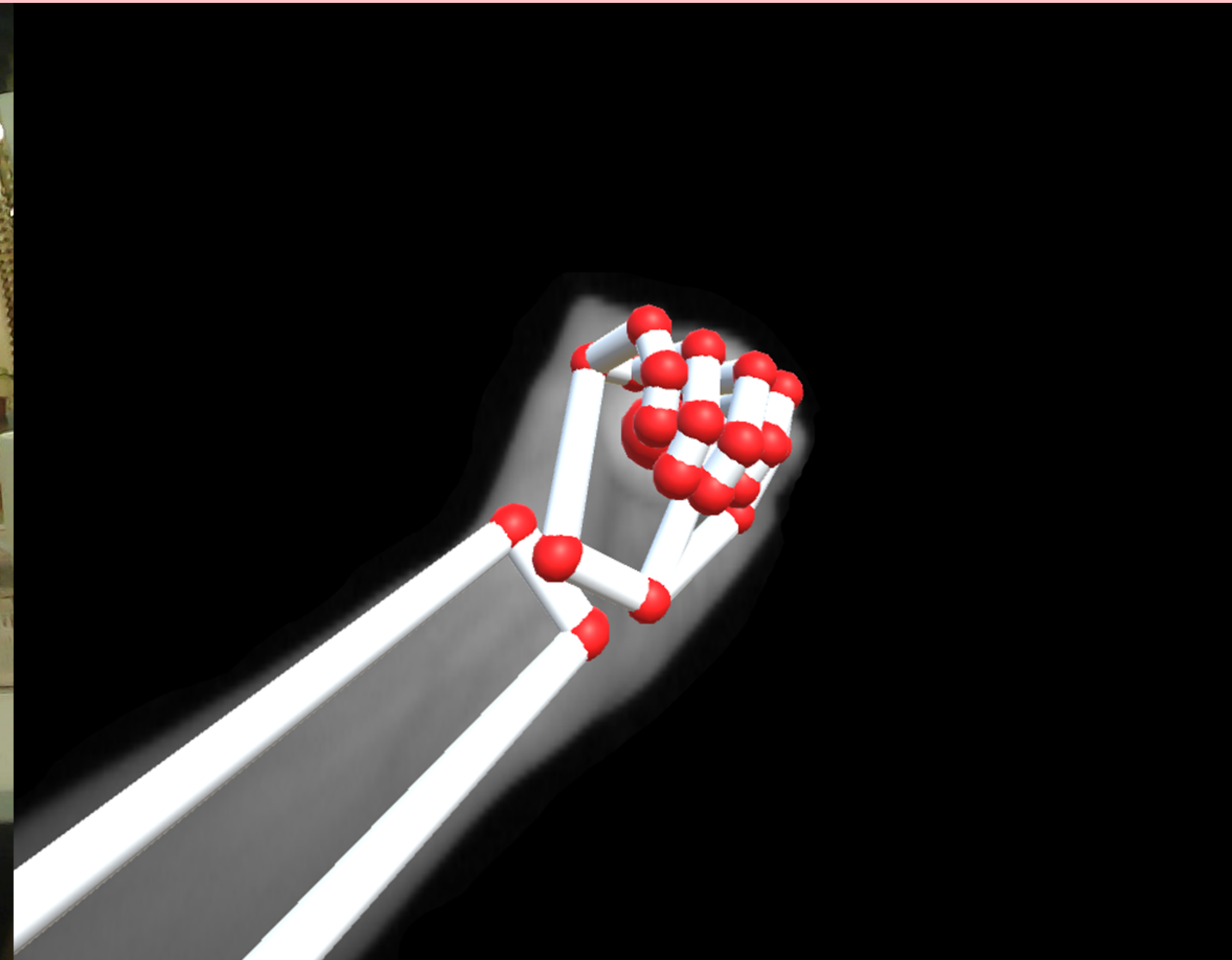


**Real-time 3D
spatial mesh
generation**



**Real-time navigation mesh
floor-plan generation**

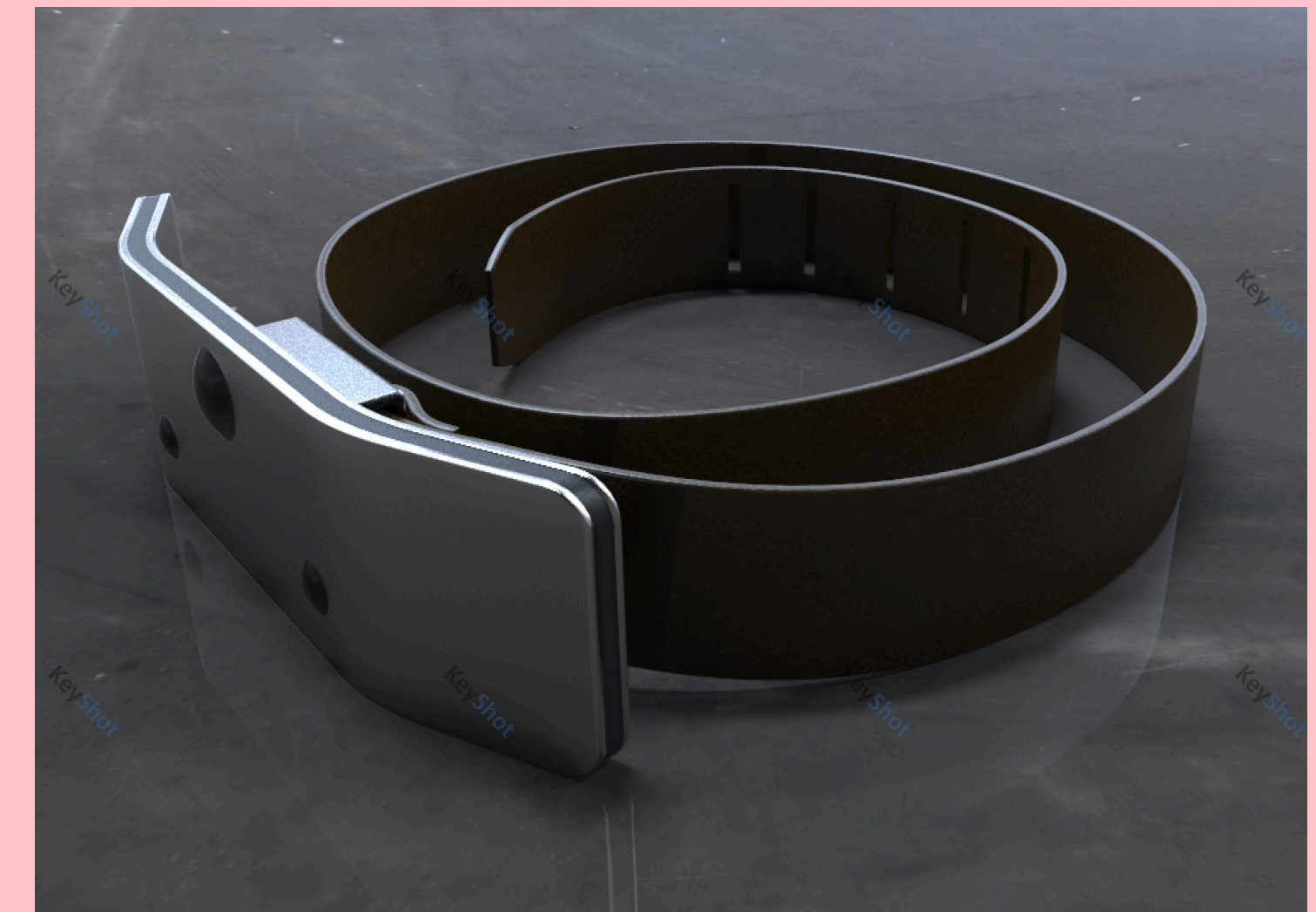
Visual Impairment in India



Hypothesis #3:

Augmented touch interface that describes objects when you pick them up

Visual Impairment in India



Visual Impairment in India



Visual Impairment in India

